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Renesas Starter Kit 2+ for SH/7670

μClinux-Setup Guide

RENESAS SINGLE-CHIP MICROCOMPUTER
SuperH™RISC engine

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Programming the RSK2+SH7670 Flash Memory

It is assumed that;

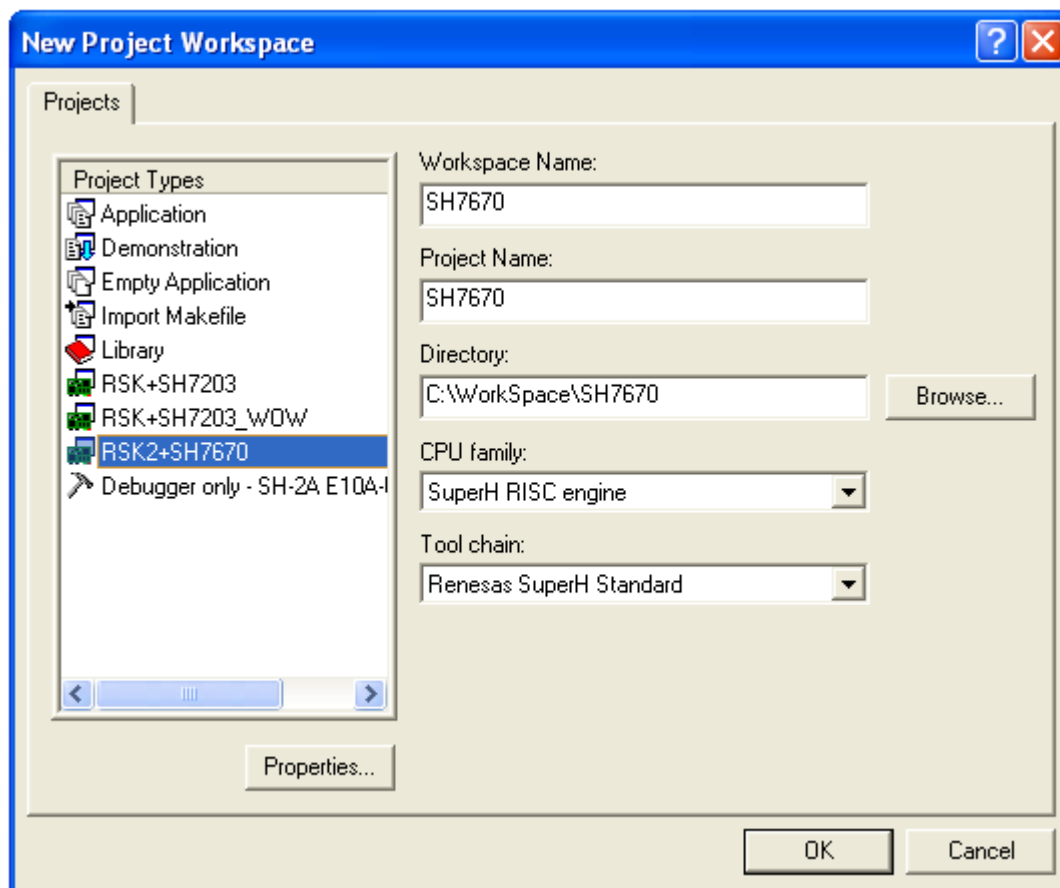
- The user has a Renesas E10A in-circuit debugger.
- RSK2+SH7670 development board & supplied PSU.

Use the accompanying RSK Quick Start Guide to install the HEW High-performance Embedded Workbench software.

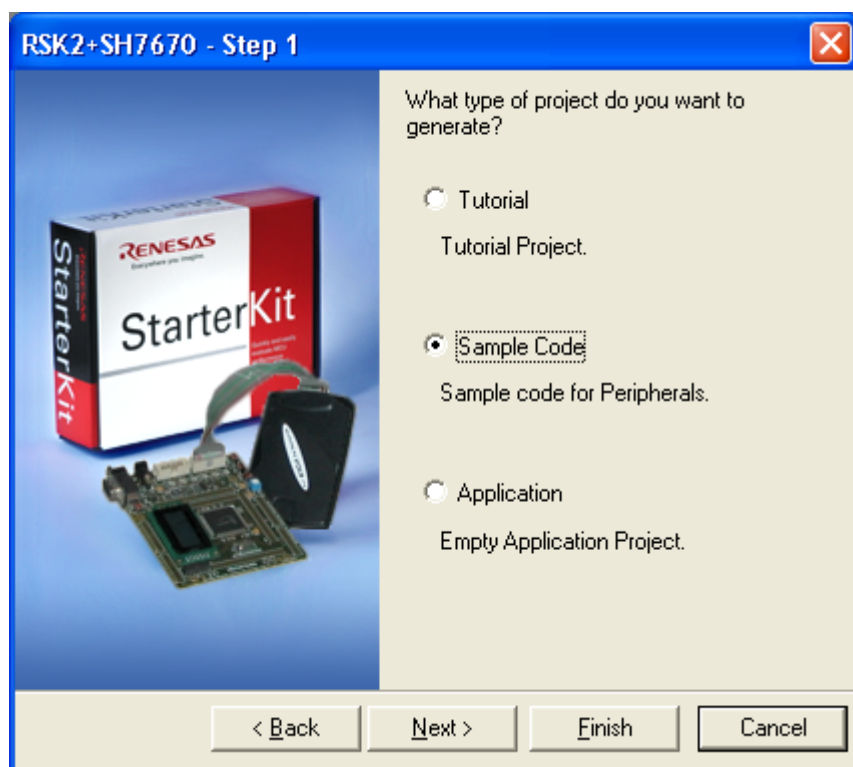
Starting HEW

Create a Workspace

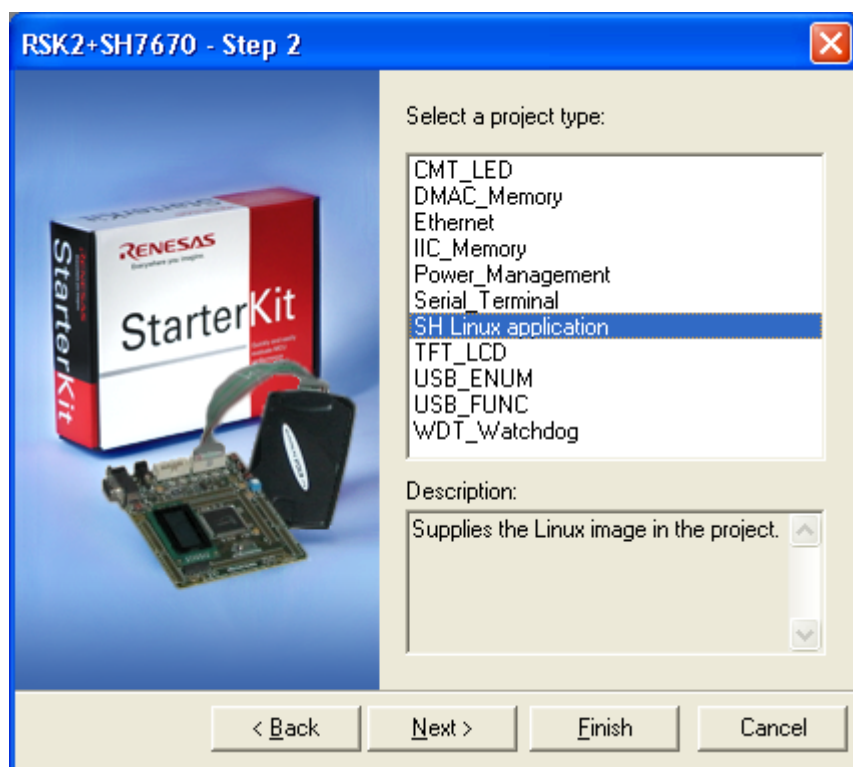
1. Open HEW, and click on File -> New Workspace to get started and connect to the board.



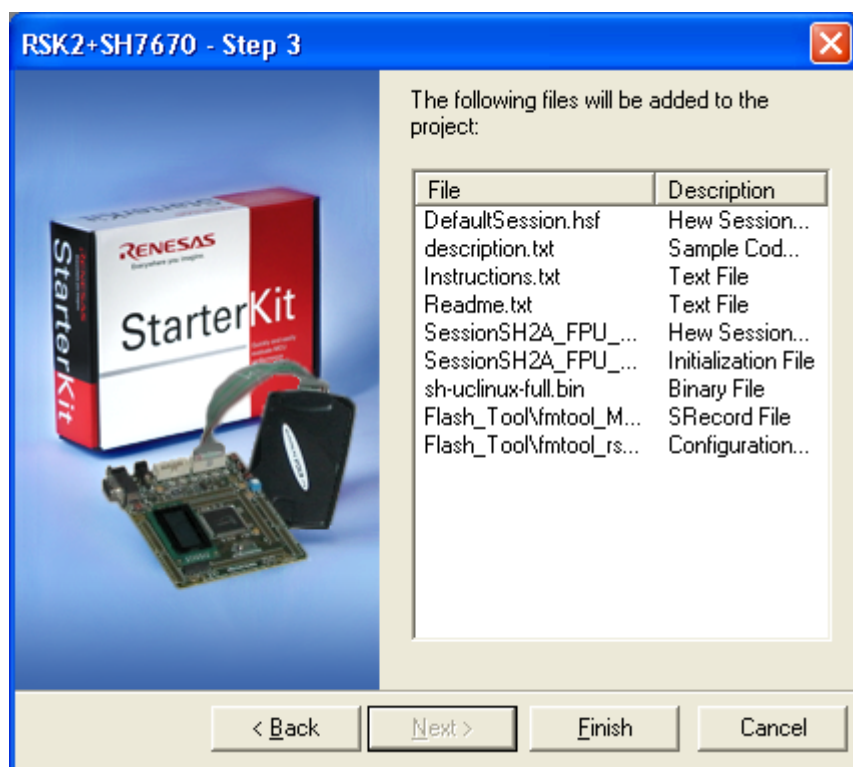
Select the RSK2+SH7670 option, and provide a Workspace name. Click OK, when you are ready to continue.



Select the Sample Code option, Click Next when you are ready to continue.



Select the SH Linux application. Press Next to continue the setup or Finish to complete the process.



Press Finish to complete the process.

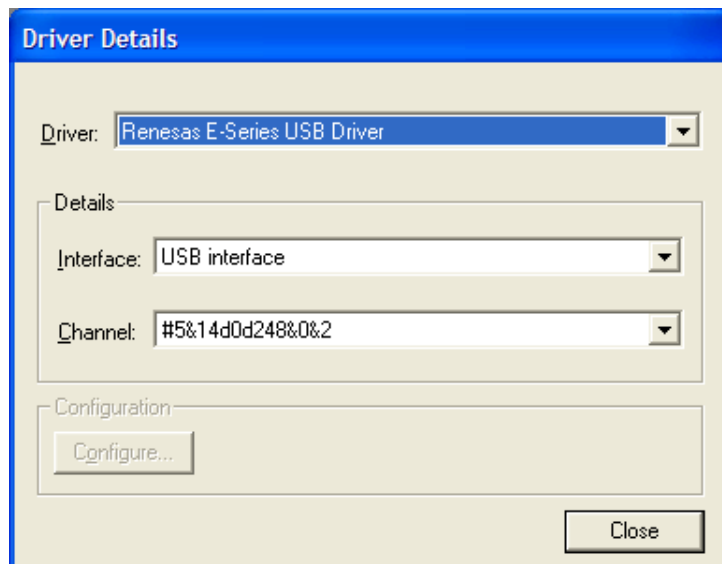
Connecting to the board

1. When a new workspace has been created, you will be presented with the option to connect to the board. Select the E10A-USB Emulator mode and continue

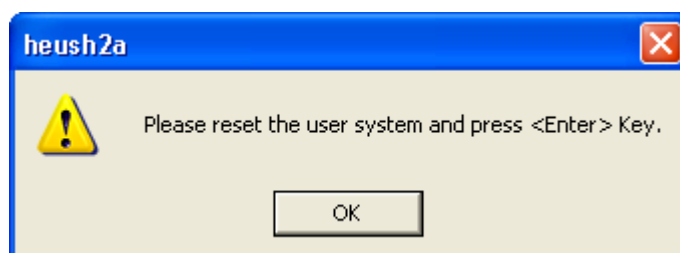
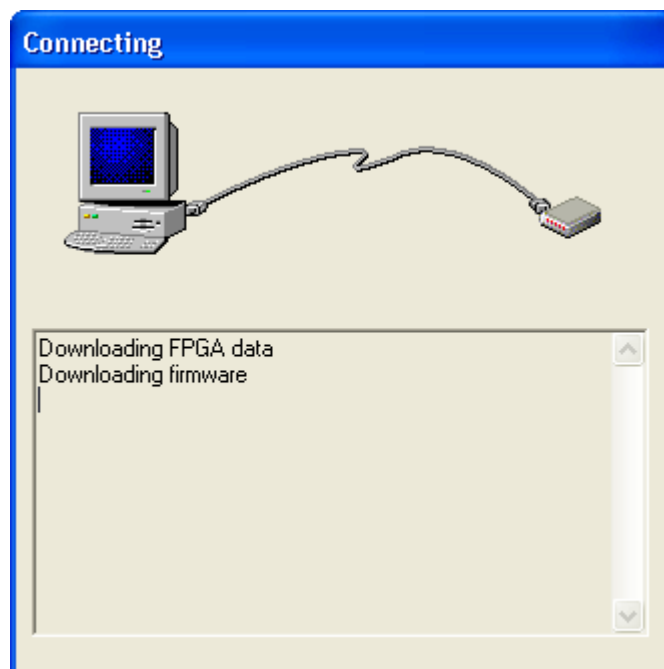


2. HEW may ask you to connect to the E10A. If there are any problems, usually the best course of action is to disconnect the E10A and then reconnect it.

Note: The Channel displayed may vary.



3. HEW will connect to the board. Again follow the on screen prompts, and reset the RSK2+SH7670 board when required.

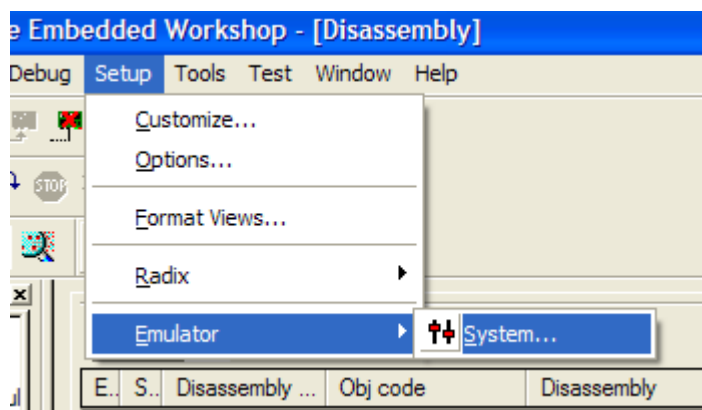


Setting up HEW for Flashing

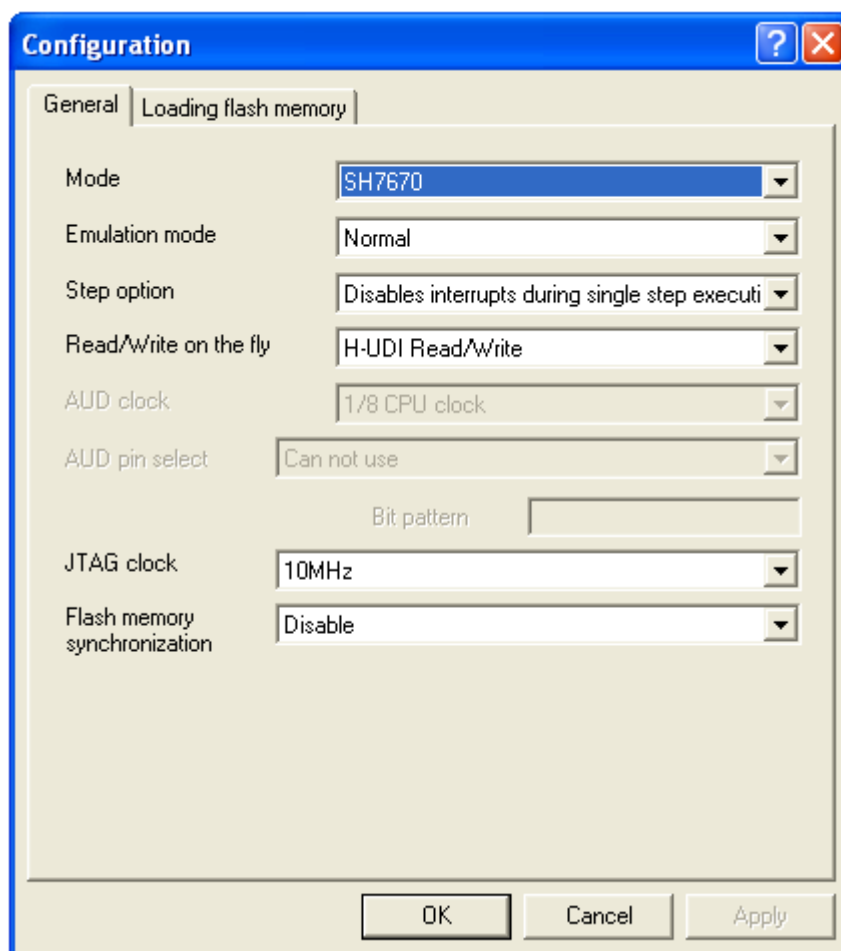
Once HEW has a workspace set up, it will be necessary to ensure that HEW has the appropriate settings for writing to the flash chips on the RSK2+SH7670 board.

Setting FMTool

Once connected, you will need to ensure HEW has some settings entered to communicate with the RSK2+SH7670.



1. Choose the "Emulator > System" configuration options from the Setup menu, and check the following settings.



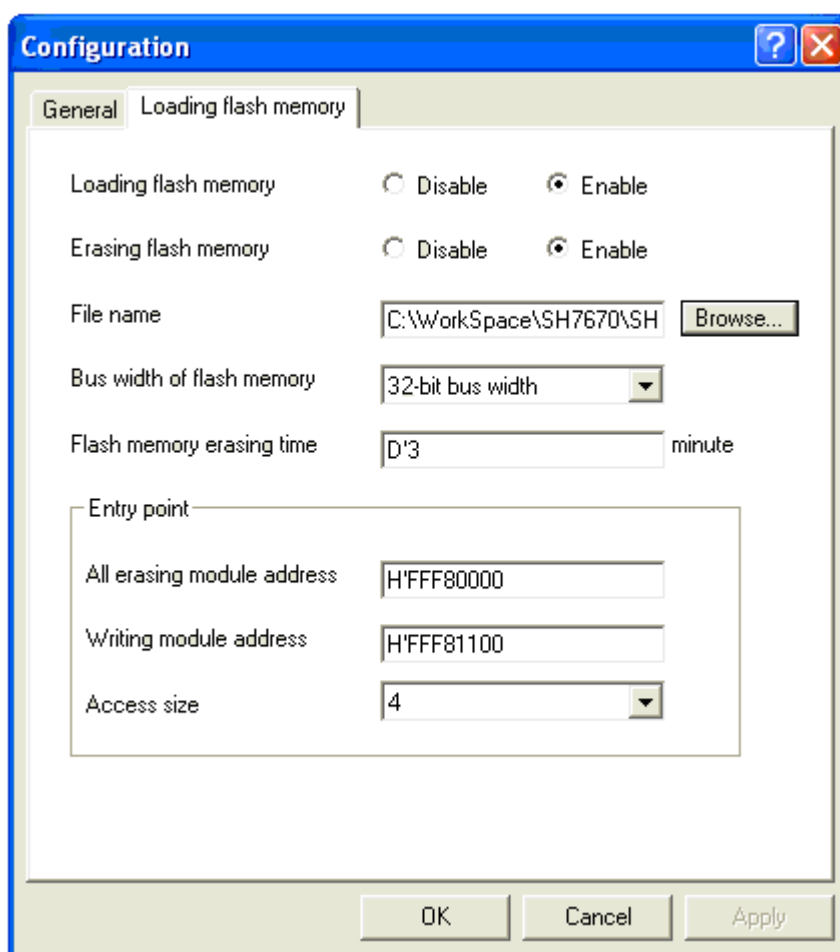
2. On the “Loading Flash Memory” tab set “Loading flash memory” to enable. This will enable the configuration of the rest of the dialog control. Then set “Erasing flash memory” to enable. This will enable the erasing details to be configured.

- These settings are not retained through disconnects of the board, and you will need to check this page every time you reconnect to the RSK2+SH7670 board.
- “File name” should point to the chip erase tool “fmtree_MultiBank.mot”.

This file is located in the following directory:

```
$PROJECT_DIR\PROJECT_NAME\Firmware_Tool\
```

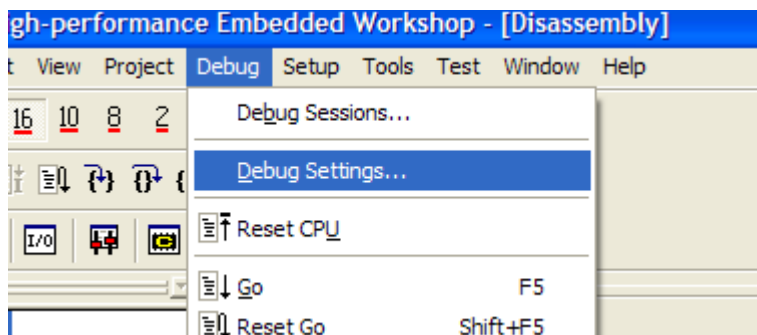
Finally ensure the Entry point addresses are correct. H'FFF80000



3. Click “OK” to save the settings.

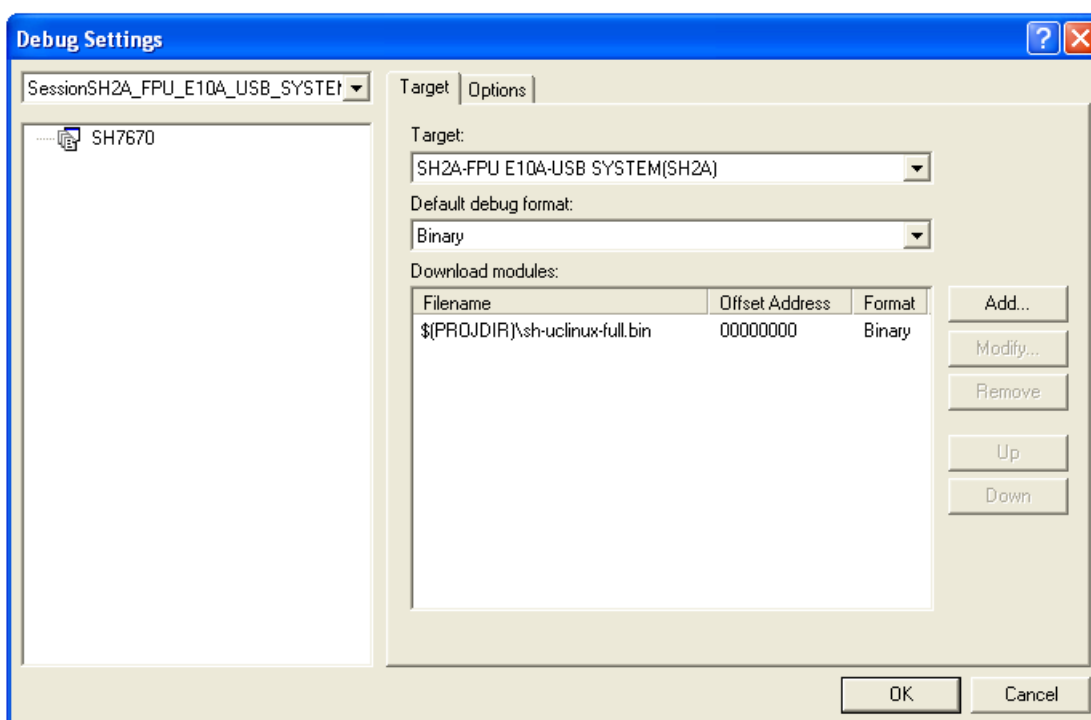
Setting the board initialisation script

1. Select the “Debug Settings” menu option from the “Debug” menu.

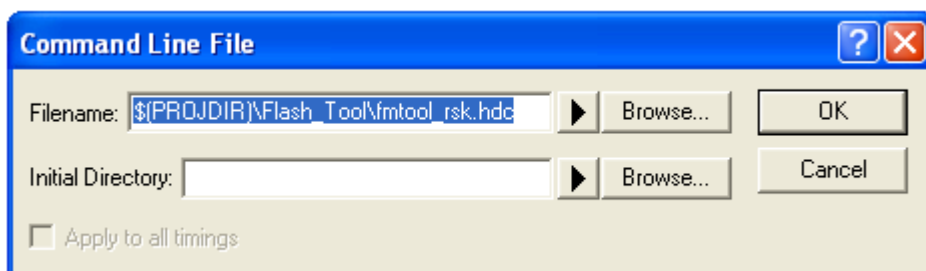


2. Add the binary file that are available for downloading to the board, to the target download section. In the Download Module Dialog, the Format should be set to “Binary” and the Access Size should be set to 4.

The sh-uclinux-full binary should be written at address 0x00000000.



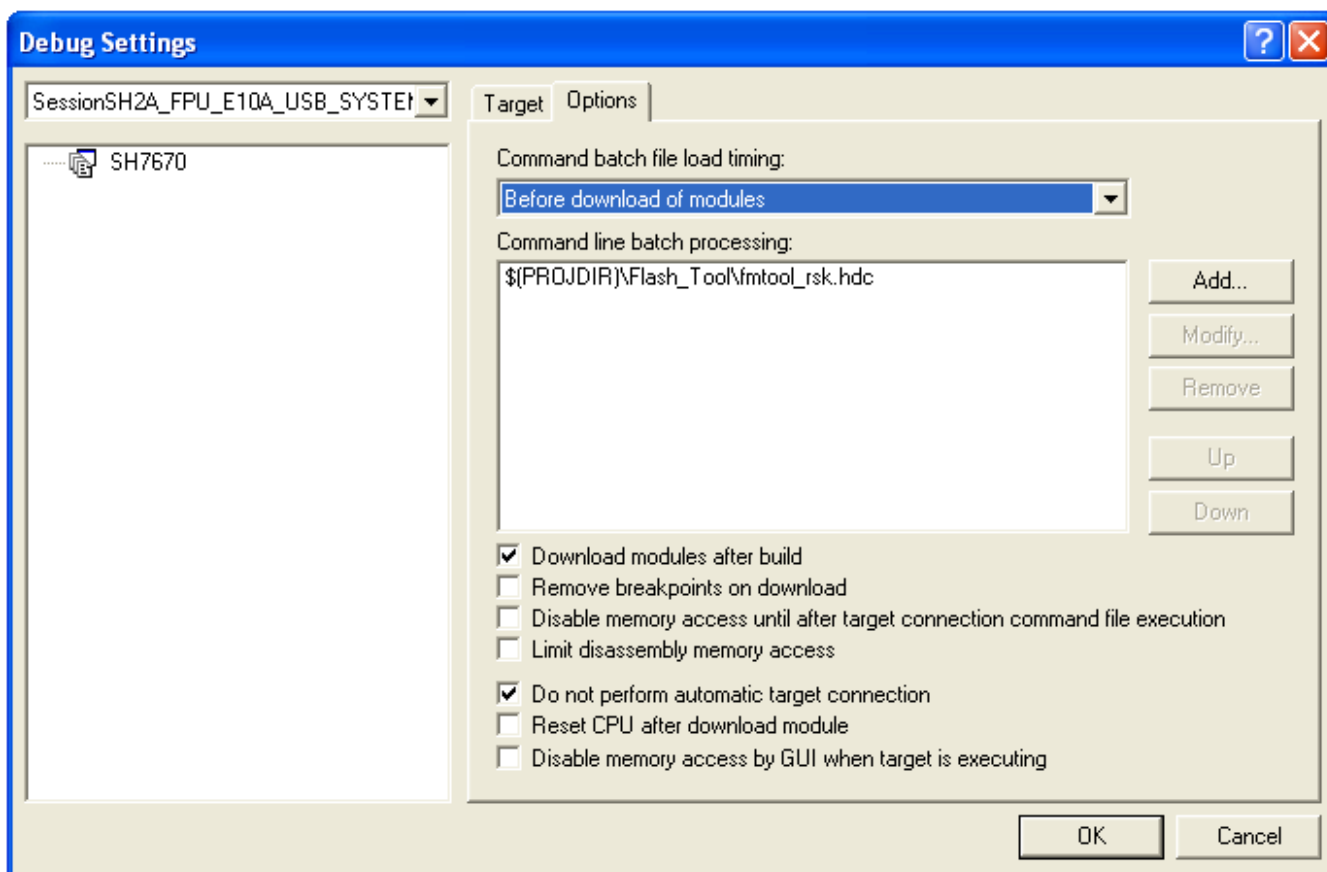
3. Finally under the options tab it is necessary to add a batch file operation to run before download of modules. This batch file is required to set up the board initially for access by the FMtool when flashing.



4. Add the fmtool_rsk.hdc to run “Before download of modules” as shown in the following screenshot.

Note: fmtool_rsk.hdc can be found in:

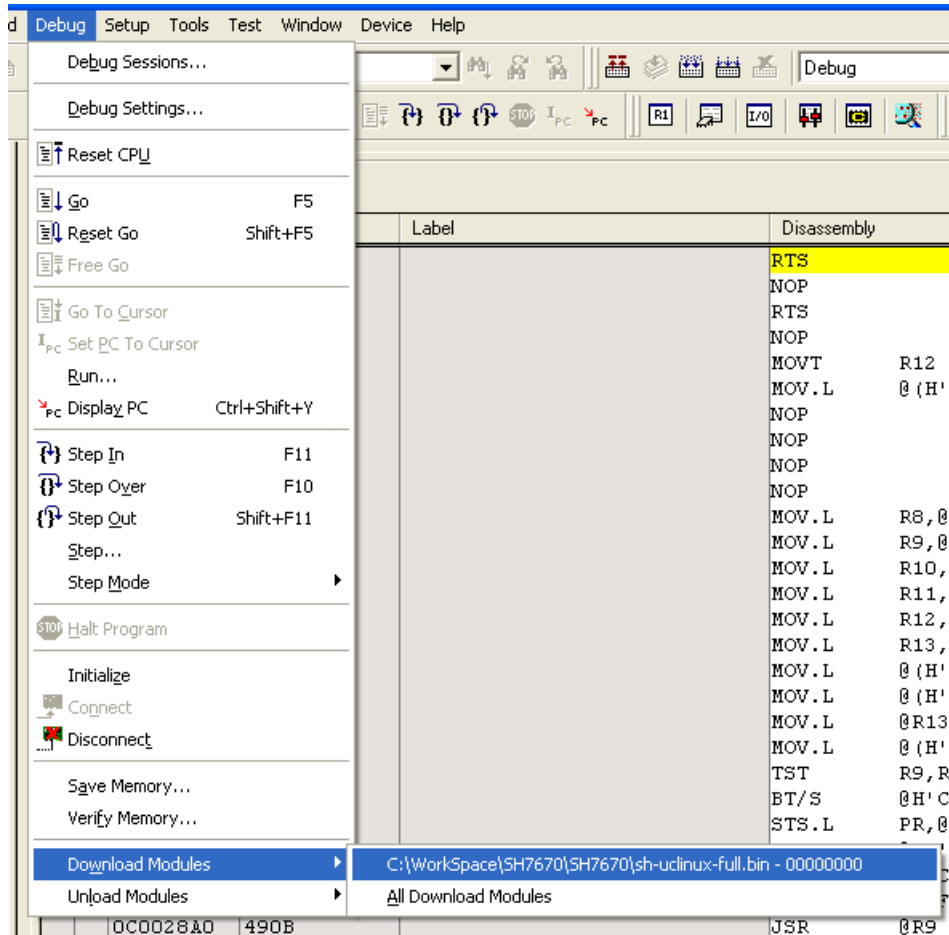
`$(PROJECT_DIR)\$(PROJECT_NAME)\FMTools\`



5. Click “OK” to save the settings.

Flashing the images to the board

Once connected, the image can be downloaded to the board through the debug menu



This may take approximately 2 minutes.

Once the binary file “sh-uclinux-bin” is programmed to the RSK2+SH7670 board the programming is complete. Click the ‘Disconnect’ icon on HEW debug toolbar, and power down the power supply and remove the programming cable from the RSK2+SH7670 board. Re-apply the power to boot the board and run the demo.

Running the µClinux Demo on the RSK

This chapter details the operation of the µClinux that has just been downloaded.

It is assumed that you have the following;

- RSK2+SH7670 development board & supplied PSU.
- A network connection to a PC (either direct using the supplied crossover cable or via an Ethernet hub)
- Renesas USB 128MB Stick

Optional (not supplied)

- Serial 9-way cable (for terminal connectivity to the SH device).

Connecting the RSK

Insert the power connector into the board, plug the power supply into a mains socket and switch on the power at the mains socket.

Board Setup

In case the board configuration switches have been altered, the correct settings for this demonstration are:

Switch	1	10
SW4	1011111100	
SW5	0101010101	
SW6	0101011010	
SW7	0110101010	

Settings: 1=ON, 0=OFF in order 1-10 according to the legend on the switches.

Debugging / Terminal Output

You can connect the board to a development machine with a serial terminal emulator (e.g. Hyperterminal).

Set the port configuration details to 57600 baud, no parity, 8 data bits, 1 stop bit and no flow control (57600 8-N-1).

Booting µClinux on the RSK

Once powered on the boot loader program will check some basic settings, and display a splash screen.



Once the boot loader has completed it will pass handling of the boot sequence to the Linux decompressor, this decompression process will take around 2 seconds.

When the Linux decompressor has completed, the LEDs on the RSK board will begin to cycle. This indicates the first phase of the boot sequence is complete.

The QVGA screen will then clear and display a black screen with the Linux Tux Penguin. This indicates that the QVGA driver has successfully loaded, and boot is nearly complete.

µClinix-SH7670 Setup Guide

Once Linux has booted the final stage of initialisation is to execute the rc script (located /etc/rc). When this script is executed the display will change



Finally when the Linux load process has completed, the welcome screen is presented to the viewer and the prompt will be displayed on the debug terminal (if connected).

At this stage you will be able to cycle through the images on the board using push buttons SW2 & SW3.

Webserver demonstration on the RSK

Now connect the Ethernet cable and follow the guidance below on configuring the PC for correct operation.

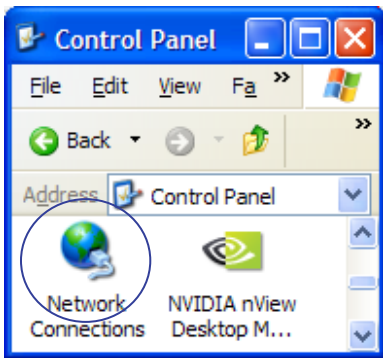
Configuring the Ethernet interface

Ensure that you are logged on with Administrator privileges and that no network cable is connected to your machine.

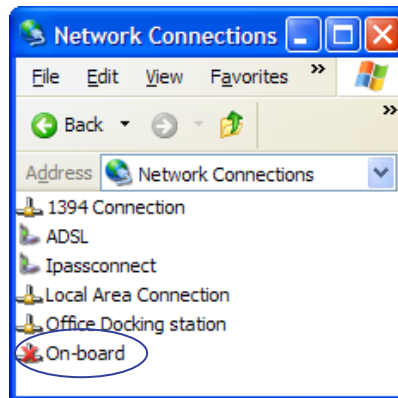
Configure the IP address

From the Start menu open the Control Panel.

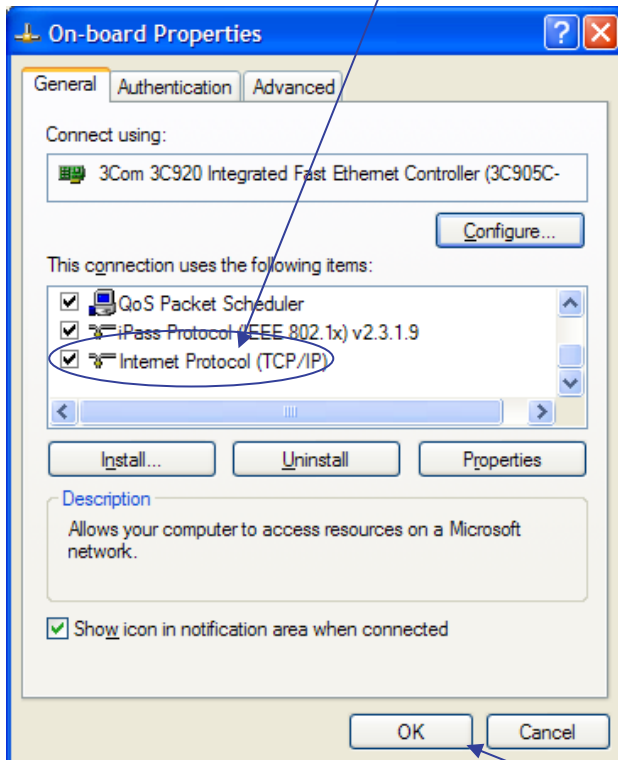
Double-click on Network Connections.



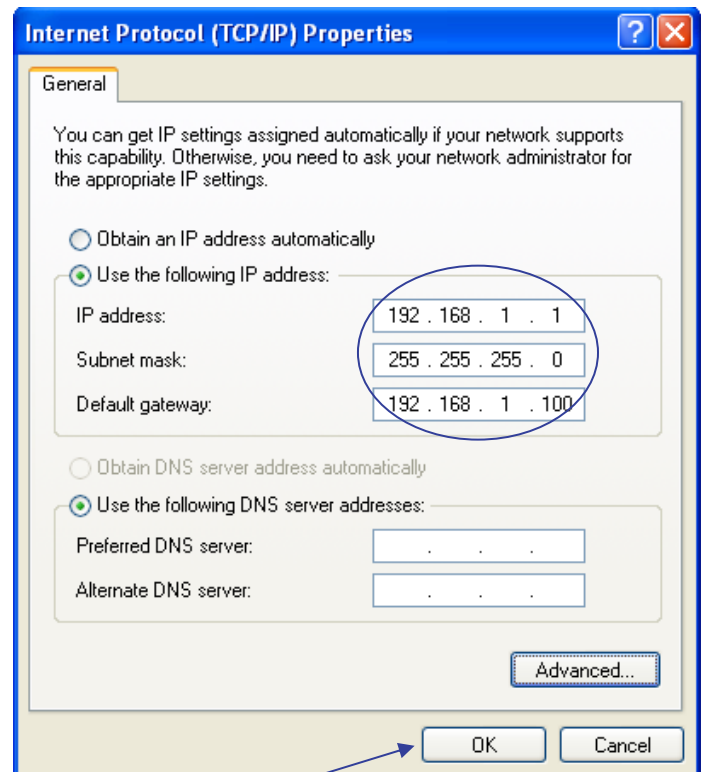
Double-click on the connection that will be used (an example is shown).



Scroll to and double-click on the Internet Protocol (TCP/IP) item.



Enter the details as shown below.



Click on OK to close the window.

When the IP address details have been input, click on OK to close this window and apply the new IP address settings.

Web Front End

To connect to the web front end, enter the board's IP address (<http://192.168.1.100/>) into a Web browser. The home page (shown below) should appear. If it does not then Firewall settings may also need to be changed. Contact an IT Administrator for help.



Navigation Options:

Mount and Unmount:

When a USB Pen Drive is plugged in to the RSK2+SH7670 board, use this option to mount the file system from it. The Web Front End will detect whether the system was successfully mounted, and change the option to show “Unmount USB”. If the system continues to show “Mount USB”, it may be necessary to unplug the USB stick and re-insert. Allow the board at least 5 seconds to try to load the driver before trying to mount the USB stick.

If the USB stick is pulled out without un-mounting the device, it will leave the system in an unknown state, and it will not be able to remount. Power cycle the board to recover from an unknown state.

Browse USB Stick:

When the device has been mounted, use the Browse USB stick command to change the working directory of the image browser.

The Web Front End will search for images in a folder called /imgs on the USB memory stick.

>> Next Image

<< Previous Image:

These options will allow you to cycle through the images available on the current file system

Rotate Image:

This option will allow you to rotate the current image clockwise on the board.

Changing Images stored on the Board

To view the images that is stored on connected USB Stick to USB Host.

- Power down the board.
- Alter SW4-1 to ON, SW4-2 to OFF, SW4-3 to ON for correct USB Host operation.
- Power on the board. The Web Front End and Slide Show should reflect any changes you have made.
- Power down the board.

To view and modify the images that are stored on the file system of the demo, the board can be attached to a PC via USB, and will appear as a Mass Storage Device. This is done by the following.

Note:

Never connect both the USB cable and a USB pen drive at the same time
Ensure that the dip-switch setting for USB power and USB mode are correct prior to connecting to USB.

- Alter SW4-1 to OFF, SW4-2 to ON, SW4-3 to OFF for correct USB Function operation.
- Power on the board and wait for the screen to turn black, indicating that the Linux Kernel is loading.
- At this point, press and hold the SW3 button. Keep this button firmly held until the board has completed booting. When the board completes loading, it should detect the presence of the button press, and will load in USB Function Mode.
- This will be indicated by the screen displaying a USB logo instead of the usual welcome screen.
- Insert the USB cable between the PC and the RSK2+SH7670 board.
- The Host PC should detect the presence of the RSK2+SH7670 as a mass storage device and load drivers as appropriate.
- In Windows, there should be a new drive letter under “My Computer”.
- You can browse this drive, change, replace or add images to the board.
- Please remember to use the Safely Remove Hardware feature to disconnect the drive before removing the cable or power cycling the RSK+ board.
- Once disconnected, power down the board.

Note: The image viewer used for this demonstration supports only JPG and BMP files.

Changing the IP address stored on the Board

The board’s default IP address is 192.168.1.100. You can connect either by configuring an external machine to be on the same subnet or by changing the board’s IP address using the serial console.

To change the IP address temporarily, use ifconfig:

```
ifconfig eth0 192.168.2.2
```

The IP address can be changed more permanently by modifying the ‘rc’ file using VI:

```
vi /etc/rc
```

Changes to the file system will persist through reboots of the board.

Image manipulation

The bmp2src tool has been provided to simplify image manipulation when using the RSK2+SH7670 board outside of the µClinix operating system.

With this tool one can convert Windows Bitmap (.BMP) files into a 16-bit RGB format that can be used in conjunction with the “TFT_LCD Display” RSK2+SH7670 sample project. You can simply replace the Image.c file supplied in the sample program with the file generated by bmp2src to change the image.

Usage `bmp2src File1[.bmp] [File2]`

The tool takes up to 2 parameters:-

File1: Filename of the source Windows Bitmap (.BMP) file.

File2: Filename given to the output from the program. If omitted the default output filename would be File1.c.

Output Format

The output format is 16-bit (565) RGB where (reading left to right) 5 bits represent Red, 6 bits represent Green & 5 bits represent Blue.

Please remember that the required image size is 320 x 240 (QVGA).

The output can be viewed, once loaded onto the RSK2+SH7670 board, using the Graphics-Image View supplied as part of HEW.

More information

For more information on modifying the contents of Flash or changing the images, please refer to the RSK2+SH7670 User's Manual (use Start → All Programs → Renesas → High-performance Embedded Workshop → Manual Navigator).